3ds max Modeling: Bots, Mechs, and Droids

By Jon Weimer

BPB Publications, 2008. Softcover. Condition: New. First edition. 3ds Max Modeling: Bots, Mechs, and Droids offers an unparalleled, project-based learning strategy for anyone who is interested in modeling with 3ds Max. From the very first pages, readers will discover how to use the Max toolset to create sophisticated models, including a spider bot, hunter-killer, battle mech, and android. Learn how to use the 3ds Max toolset without relying on third-party models. Watch the progression of the models through hundreds of screen captures, also available in full color on the companion DVD. Take advantage of the book s learn-as-you-go approach to creating a variety of intricate robotic models with 3ds Max. Printed Pages: 0.

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