



Masterbook (Classic Reprint): Universal Role Playing Game System (Paperback)

By Ed Stark

Precis Intermedia, United States, 2011. Paperback. Condition: New. Language: English . Brand New Book ***** Print on Demand *****.This is a reprinted edition of the classic 1994 universal roleplaying system. The Only Rulebook You ll Ever Need. With the MasterBook rules system, you can adventure in any game universe imaginable. Flexible and easy to learn, the MasterBook rules can be adapted to everything from science fiction to high fantasy, from pulp adventure to dark horror. The only limit to where MasterBook can take you is your imagination! In this book, you ll find details on creating characters, choosing skills, running combat, magic, miracles and more - everything you need to start adventuring today. MasterBook is a master game system designed for use with published WorldBooks or settings you create yourself. You need two 10-sided dice to utilize this system. MasterDeck card deck is optional, but recommended.



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Reviews

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This is an amazing book that I actually have actually read through. I am quite late in start reading this one, but better then never. You will not truly feel monotony at anytime of the time (that's what catalogs are for concerning should you ask me).

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