



More Than a Game: The Computer Game as Fictional Form (Paperback)

By Barry Atkins

MANCHESTER UNIVERSITY PRESS, United Kingdom, 2003. Paperback. Condition: New. UK ed.. Language: English . Brand New Book. The first academic work dedicated to the study of computer games in terms of the stories they tell and the manner of their telling. Applies practices of reading texts from literary and cultural studies to consider the computer game as an emerging mode of contemporary storytelling in an accessible, readable manner. Contains detailed discussion of narrative and realism in four of the most significant games of the last decade: Tomb Raider , Half-Life , Close Combat and Sim City . Recognises the excitement and pleasure that has made the computer game such a massive global phenomenon. -- .



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Reviews

Basically no phrases to clarify. It really is rally fascinating throgh reading time. Once you begin to read the book, it is extremely difficult to leave it before concluding.

-- **Anabel Zmlak**

A must buy book if you need to adding benefit. This is for anyone who statte that there had not been a well worth reading through. Its been designed in an exceptionally straightforward way which is simply right after i finished reading this book where basically changed me, change the way i think.

-- **Adrien Robel**