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ENTRY LEVEL 3D ACTION SHOOTER GAME CREATION USING 3DRAD: VOLUME 1 PRACTICAL TIPS TECHNIQUES



Createspace, United States, 2010. Paperback Book Condition New. 250 x 202 mm. Language: English. Brand New Book ***** Print on Demand *****.* This book is updated in April 2015 * The 3DRAD software had revolutionized the world of Windows based 3D game creation, by providing easy drag-and-drop kind of interface for producing complex game logic and physics, with the additional capability of importing custom textures and models, writing complex scripts, and producing network/internet based games. This is not a...

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