



Architecture in Play: Intimations of Modernism in Architectural Toys

By Tamar Zinguer

University of Virginia Press. Hardback. Book Condition: new. BRAND NEW, Architecture in Play: Intimations of Modernism in Architectural Toys, Tamar Zinguer, Created for children but designed by adults with considerable ingenuity, architectural toys have long offered a window on a much larger world. In Architecture in Play, Tamar Zinguer explores the two-hundred-year period over which such playthings have reflected changing attitudes toward form, structure, and permanence, echoing modernist experiments and stylistic inclinations in fascinating ways while also incorporating technological advances in their systems of construction. Zinguer's history of these toys reveals broader social and economic trends from their respective periods. Focusing on four primary building materials (wood, stone, metal, and paper), Zinguer discusses four important construction sets: Friedrich Froebel's Gifts (1836)--cubes, spheres, and cylinders that are gradually broken down to smaller geometrical parts; Anchor Stone Building Blocks (1877), comprising hundreds of miniature stone shapes that yield castles, forts, and churches; Meccano (1901) and the Erector Set (1911), including small metal girders to construct bridges and skyscrapers mimetic of contemporary steel structures; and The Toy (1950) and House of Cards (1952), designed by Charles and Ray Eames, which are lightweight cardboard ""kits of parts"" based on methods of prefabrication. Used...



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