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## MAKE A 2D ARCADE GAME IN A WEEKEND



Condition: New. Publisher/Verlag: Springer, Berlin | With Unity | Make a 2D Arcade Game in a Weekend with Unity is a beginner's guide to creating and completing your first 2D arcade game in Unity. In this book you will learn to create an arcade classic brick breaker game from beginning to end. You will plan the game flow, add the graphics and create the game logic using the C sharp language, then build the UX to complete your game. By...

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