

Starling Game Development Essentials



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Reviews

Merely no terms to explain, it was actually writtern quite properly and helpful. I realized this pdf from my dad and i suggested this ebook to discover.

(Cletus Quigley)

STARLING GAME DEVELOPMENT ESSENTIALS



Packt Publishing. Paperback. Condition: New. 116 pages. Dimensions: 9.2in. x 7.5in. x 0.3in. Develop and deploy isometric turn-based games using Starling Overview Create a cross-platform Starling Isometric game Add enemy AI and multiplayer capability Explore the complete source code for the Web and cross-platform game development In Detail Starling makes it very easy for an ActionScript developer to create cross-platform, multiplayer games. Starling utilizes GPU to render all the content for excellent performance on a wide range of devices. Multiplayer games have become a very lucrative market, pulling in more and more developers who try to raise the bar for user experience. With the ever-increasing popularity of iOS and Android, the demand for cross-platform games has increased exponentially. Starling Game Development Essentials takes you step-by-step through the development of a complicated Isometric game. You will learn to create a level editor, AI logic for enemies, and integrate particle effects. Furthermore, you will learn to develop multi-player games that can support multiple players on the same device and would integrate Flox services for efficient user tracking and analytics. Finally, you will understand how to deploy your game to the Web, App Store, and Google Play. This project-based book starts with the game idea, and an introduction to Game States and Game Loop. You also learn about the working of Isometric projection logic. You get to explore RenderTexture for dynamically creating game levels and later on easily upgrade to the exceptional QuadBatch for deploying on devices. You will then move on to use Starling Particle extension for explosion effects. Finally, you will develop a simple AI Manager to help the enemy make decisions and use Pathfinder to facilitate grid-based path finding. Starling Game Development Essentials, with the help of FlagDefense game source code, is an invaluable asset to anyone who wants to create...



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