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## **OBJECT-ORIENTED ACTIONSCRIPT 3.0**



aPress, United States, 2007. Paperback. Book Condition: New. 1st ed.. 224 x 190 mm. Language: English. Brand New Book. \* Learn object-oriented programming in ActionScript 3.0\* Covers both the Flash and Flex environments\* Includes design patterns, custom frameworks, data binding, and other crucial techniques Object-oriented programming (OOP) is something that is usually considered a black art for hardcore programmers, not a topic of conversation for Flash developers. However, when adobe introduced ActionScript 3.0 to the mix, it changed everything....

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- Authored by Todd Yard, Peter Elst, Sas Jacobs
- Released at 2007



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