



Geogames and Geoplay

By Ola Ahlqvist

Springer-Verlag Gmbh Nov 2017, 2017. Buch. Condition: Neu. Neuware - This book brings together contributions from researchers, GIS professionals and game designers to provide a first overview of this highly interdisciplinary field. Its scope ranges from fundamentals about games and play, geographic information technologies, game design and culture, to current examples and forward looking analysis. Of interest to anyone interested in creating and using Geogames, this volume serves as a channel for sharing early experiences, discussing technological challenges and solutions, and outlines a future research agenda. Games and play are part of human life, and in many game activities, place, space and geography plays a central role in determining the rules and interactions that are characteristic of each game. Recent developments and widespread access to mobile information, communication, and geospatial technologies have spurred a flurry of developments, including many variations of gaming activities that are situated in, or otherwise connected to the real world. 238 pp. Englisch.

DOWNLOAD



READ ONLINE
[9.01 MB]

Reviews

The book is great and fantastic. it had been writtern extremely perfectly and valuable. I am very happy to let you know that here is the finest pdf i have read through within my own life and can be he very best book for actually.

-- **Miss Rossie Fay**

Absolutely essential go through pdf. It is writter in simple terms and never difficult to understand. I am just very happy to let you know that this is actually the greatest pdf we have go through in my individual life and might be he greatest pdf for actually.

-- **Pete Bosco**